

Resource Sheet - Rhyming (ages 3 to 4)

Definition: The ability to recognize and produce words in which the beginning sound is different and the rest of the word is the same.

Make & Take: Nursery Rhyme Cube

This is a great item to have available for use during transition times or anytime when you feel like saying or singing some Nursery Rhymes.

1. Roll the cube and see which picture is face up (on top).
2. Ask the children if they know a Nursery Rhyme about that picture.
3. You may get more than one answer, so decide which rhyme you are going to sing/say first.
4. Have the children sing or say the Nursery Rhyme with you.
5. Roll the cube again and continue with other rhymes and songs.
6. Have fun - rhyming is a very important skill for a child to have in order for him or her to become a reader.

Song: We Can Rhyme

(tune: Three Blind Mice)

We can rhyme. We can rhyme.

Listen to the words. Listen to the words.

(hat) rhymes with (cat) and (bat)

_____ rhymes with _____ and _____

_____ rhymes with _____ and _____

We can rhyme. We can rhyme.

*(Insert your own words in the spaces above.
Children may choose rhyming words/pictures that
you provide or provide their own words.)*

Willaby Wallaby

Willaby wallaby Wusan

An elephant sat on Susan

Willaby wallaby Wark

An elephant sat on Mark

*(As children catch on to
the rhyming pattern,
they can continue, using
other names.)*

Other Activities that Promote Rhyming

Rhyming Word Sit Down - The teacher has a list of words that rhyme. While walking in a circle, the children take one step each time they hear a word that rhymes. If they hear the teacher say a word that doesn't rhyme, they sit down (eg. hat bat sat rat mat cat dog (sit)). Start again with a new set of rhyming words.

Full House - Place each of the four houses face up and the pile of cards beside them. Ask the child to name the picture on the roof of each house. Invite them to draw a card from the pile, name the picture on the card and place the card on the house with the rhyming picture. Have the child continue to draw cards and place them on the correct house. For two or more players, give each child a house card. If they draw a card that does not rhyme with their house, they place in on the bottom of the pile of cards. Continue until all the cards are drawn. (Getting Ready To Read 2002 Creative Teaching Press pg. 13-14)

Check out this Resource Book

Lessons from Mother Goose

By: Elaine Commins

Humanics Learning

ISBN: 0-89334-110-X

Check out these Websites

<http://www.enchantedlearning.com/Rhymes.html>

<http://pals.virginia.edu/Virginia/Activities/activity.cfm?type=edit&what=Activity&id=170&subcategoryID=6> (sample "rhyme aways")